

# Edward C. Gonzalez II

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## Objective

To work in an environment where I'm constantly being challenged to improve and expand my abilities

## Skills

### Software

Adobe After Effects, Photoshop, Premiere, Autodesk Maya, Motion Builder, Apple Shake, Discreet 3d Studio Max, Nevercenter Silo, Macromedia Dreamweaver, Flash, Skymatter Mudbox, Softimage XSI.

### Web Languages

CSS, JavaScript, MYSQL, PHP, XHTML, XML

## Education

### The Art Institute of Pittsburgh

October 2003 - June 2006

Pittsburgh, PA

Bachelors Degree (3.40) *Media Arts and Animation*

### S.U.N.Y. Alfred

August 2001 - May 2003

Alfred, NY

Associates Degree (3.75) *Computer Art and Design*  
Graduated with honors

## Experience

### Web Developer

October 2008 - Present

*Turning Stone Resort · Casino*  
Verona, NY

Assist in the design, creation, and implementation of Web

applications. Also helps design, develop, and maintain the company's websites and applications using cutting edge web technologies.

### Freelance Digital Artist

July 2005 - Present

*Self-Employed*  
Pitcher, NY

Companies include MSA, Precise Litigation Technologies, and On Target Systems.

Projects include constructing 3D models of products and real world environments, as well flash players, and company web development work.

### Web Designer

March 2008 – October 2008

*Turning Stone Resort · Casino*  
Verona, NY

In charge of cross browser CSS functionality of company websites.

E-mail campaign designs and development for events. Designed and completed front end development of sites for various departments and services. Collaborated with third party companies (such as the PGA, local radio stations, and public relations agencies) concerning advertisements and e-mail campaigns.

### Digital Artist/Lead Modeler

March 2006 - November 2007

*Sim Ops Studios*  
Pittsburgh, PA

Modeling, texturing, rigging, and animating. Design user interfaces and

websites for simulations. Coordinate projects involving multiple companies.

## Game Titles

CODE3D Multi-player

CODE3D Instructor Edition V1.0, V2.0

Thermal Enforcer

Sim Ops Academy

FireSlayer Challenge: Thermal Response

Night of the Living Dead: Survival